

200W LED Spot Moving Head

High Output

G-Max™ 200 is an LED moving head that boasts some serious power with its extremely bright, 200W LED light engine, and it's 13°-27° motorized zoom is perfect for short or long throws. It is equipped with ultra-fast 3-phase pan/tilt motors plus an 8 color + open color wheel, 7x static metal gobos +open, and 7x rotating glass gobos +open which can create amazing gobo morphing effects and mid-air projections.



It also offers a motorized linear iris, focus, and frost, plus it has two rotatable prism settings with 6-facet linear, and 8-facet prism effects with variable speed and direction control that can create a stunning aerial display. It can be easily controlled by using either of its well-structured 16/19-channel DMX modes, or accessed directly by using its easy-to-use 5-button LCD control panel.

Luminous Intensity:

Beam	2.5-meters	5-meters	7.5-meters	10-meters
14. 27° (lux)	13,058	3,241	1,543	916
13° (lux)	38,405	9,937	4,668	2,746
27° (fc)	1,213.2	301.1	143.4	85.1
13° (fc)	3,567.9	923.2	433.7	255.1



Main Features

- 200W white LED light engine, 60,000 hours
- Fast and precise zoomable beam angle (13°- 27°)
- 8-16 bit smooth pan and tilt resolution
- Pan: 540°/ Tilt: 230° with 3-phase motors
- 8 colors + open color wheel
- 7 metal gobos + open
- 7 rotating, replaceable gobos + open
- Smooth dimmer from 0 100%
- 6 linear + 8-facet prism effects
- Motorized linear iris, focus, and frost
- · Linear electronic focus
- Dual omega brackets with 1/4-turn fasteners



Optical

200W white LED light engine, 60,000 hours

Fast and precise zoomable beam angle (13°- 27°)

Flicker-free LED



Weight & Dimensions

14.96" x 9.8" x 21.7" (380 x 247 x 550 mm)

35.1 (15.9kg)



Control

Protocol: USITT DMX-512

3/5-pin DMX In/Out

16/19-channel DMX

5-button control panel with LCD display

DMX512, master/slave, - auto mode



Power + Current

90-260VAC, 50-60 Hz

Power consumption: 283W, 2.49A, PF: .99

PowerCON™ TRUE1compatible AC power Input/Output



Warranty

2-year limited warranty













